



RED STAR RACEWAY BIKES

“The Challenge Between the Red Star Club Members”

1. Objective

1. To provide an entry level of racing for regular track day riders and instructors from Red Star Raceway

2. Eligibility of Riders

1. Must have a MSA Regional or Club License **No one day license will be allowed**
2. Riders will be eligible to compete from their 16th birthday.
3. Must be a Red Star Raceway Club Member to qualify for Club prizes

3. Eligibility of Motorcycles

1. Motorcycles with a capacity greater than 500cc four stroke.
2. Super Motards are not allowed to participate.
3. Turbo charging, supercharging or nitrous oxide boosting is not permitted.
4. There are no restrictions on the permitted modifications in this class providing that the motorcycle complies with any applicable MSA GCR's and SSR's.
5. Silencers must be fitted to all motorcycles.
6. Oil filler cap, sump plugs and oil filter must be locked wired.
7. Front brake pads and callipers must be lock-wired.
8. Mirrors must be removed
9. Side stands to be fastened or removed.
10. Headlights, tail lights and indicators to be securely duct taped.

4. Competition Numbers

1. Competition numbers will be allocated on a first come first serve basis as entries are received.
2. All numbers must be black on a white background in an Arial Bold font.

5. Starting Order

1. Starting positions for heat 1 and heat 2 will be based on each rider's best and second best lap time set during qualifying. The fastest lap time starting on the front of the grid.
2. Riders who do not set a time in qualifying will start from the back of the grid.
3. The time frames for RSR will be as follows:
The Lap Times of:
2 min 05 sec to 2 min 11sec – A class
2 min 12sec to 2 min 18sec – B class
2 min 19 sec and above C Class

Anytime below 2 min 05 sec will be moved immediately to the "FX" or CYD class.

6. Point Scoring

Pos	Points	Pos	Points	Pos	Points
1	25	6	10	11	5
2	20	7	9	12	4
3	16	8	8	13	3
4	13	9	7	14	2
5	11	10	6	15	1

7. Overall results

1. Overall positions for the day will be determined by the total points scored during each heat.
2. A tie in points will be resolved in favour of the competitor with the greater number of first positions, failing this seconds, thirds, etc. If a tie still remains, it will be resolved in favour of the competitor with the best finishing position in the final heat on the day.